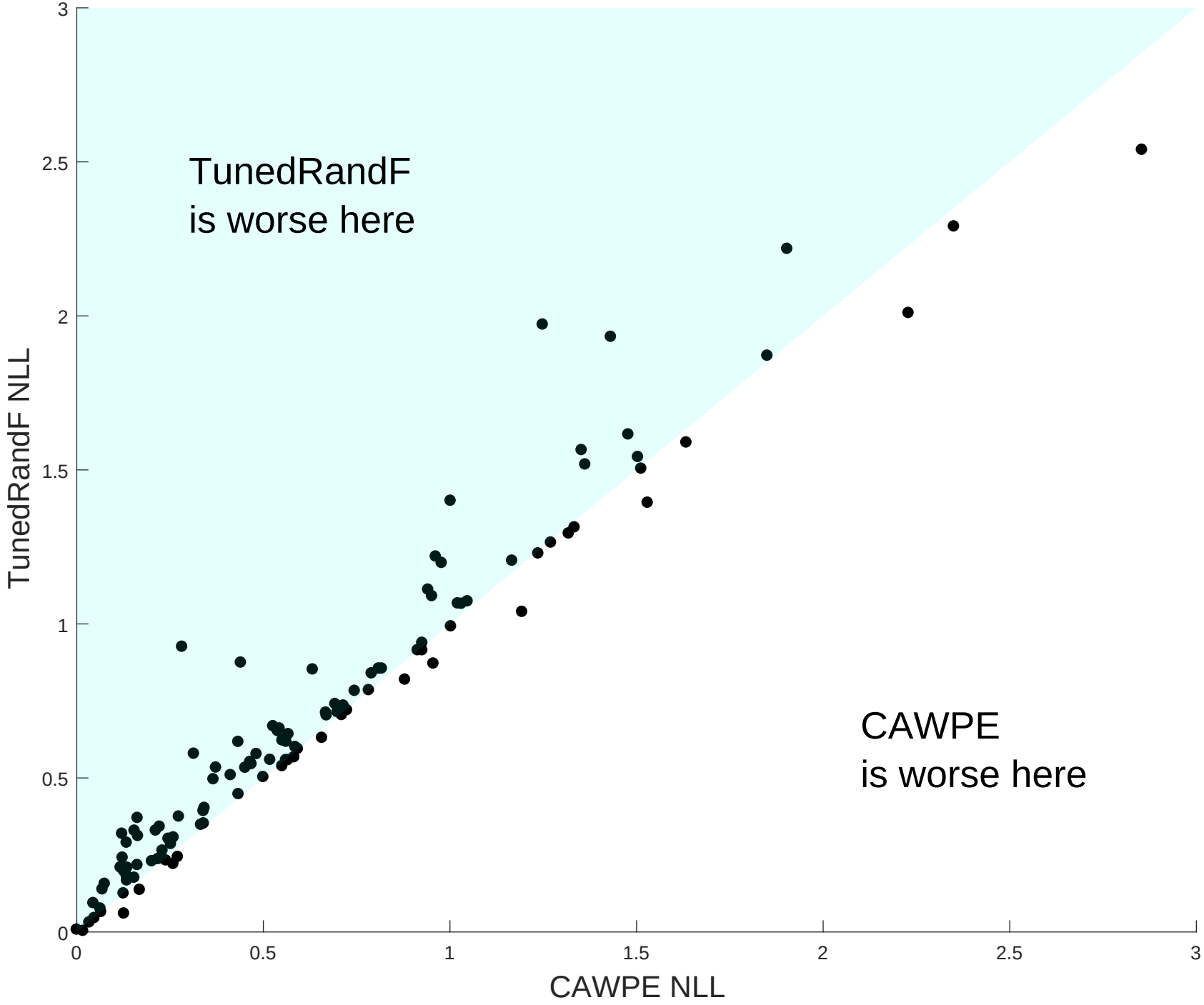

TunedRandF
is worse here
CAWPE
is worse here
TunedRandF NLL
CAWPE NLL
0
0.5
1
1.5
2
2.5
3